

# Buildings, People and Resources in Zeus

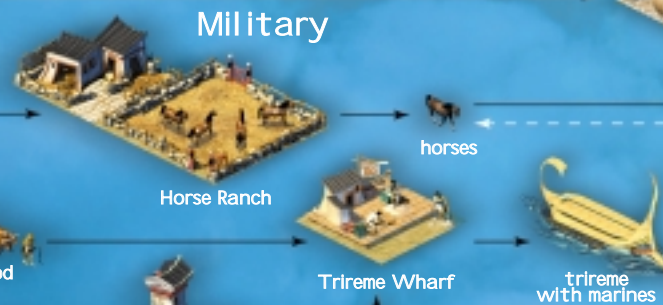
## Food Production



## Culture



## Military



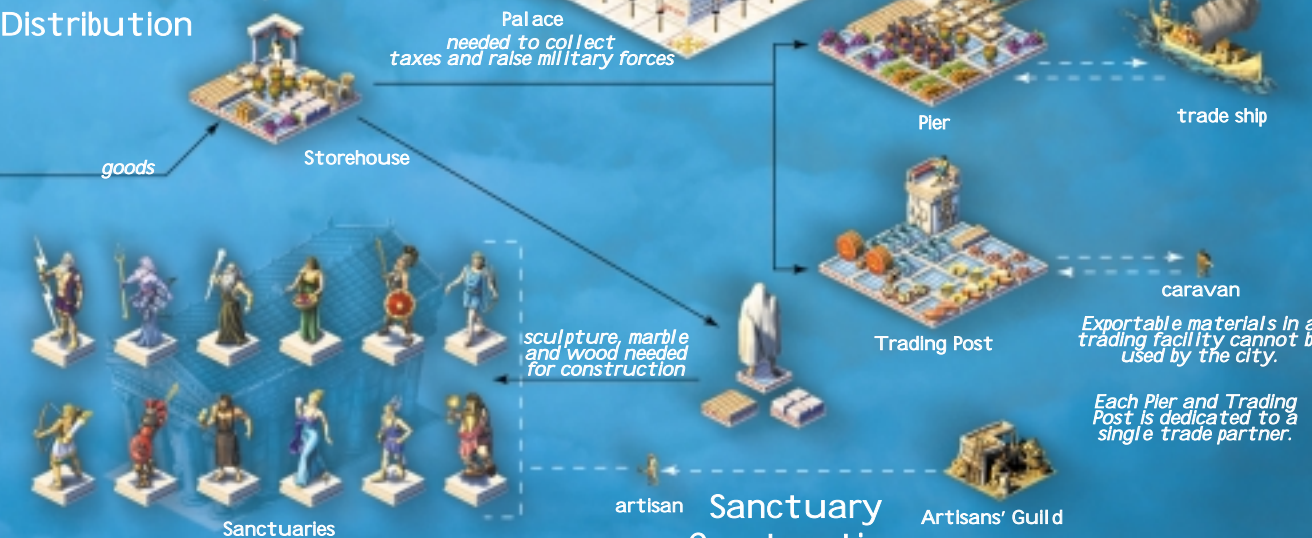
## Industry



## Goods For Housing



## Storage and Distribution



## Resources

Food  
urchins  
fish  
pork  
cheese  
carrots  
onions  
wheat

Raw Materials  
wood  
bronze  
marble  
grapes  
olives  
fleece

Finished Goods  
armor  
sculpture  
olive oil  
wine

All foods, raw materials and finished goods can be imported or exported if a trade partner exists






**Zeus' Stronghold**  
**Benefits:** Oracle; protection from invading gods; opinion of you in Greece improves.  
**Buildings Sanctified:** Any sanctifiable building.  
**Blessing:** Zeus can perform any blessing. See other gods.



**Garden of Demeter**  
**Benefits:** surrounded by meadow.  
**Buildings Sanctified:** Meadow Farms.  
**Blessing:** Demeter gives city food.




**Oracle of Apollo**  
**Benefits:** Oracle; better chance of winning Games; protection from monsters.  
**Buildings Sanctified:** Podium, Gymnasium, Stadium, Theater.  
**Blessing:** Apollo cures plague and improves city hygiene.




**Aphrodite's Haven**  
**Benefits:** no emigration; appeal of city increases; protection from Ares, Hephaestus, Hermes, and Dionysus.  
**Buildings Sanctified:** Housing.  
**Blessing:** Aphrodite increases population.




**Promontory of Poseidon**  
**Benefits:** The Kraken defends city; Fisheries and Urchin Quays more productive.  
**Buildings Sanctified:** Urchin Quay, Fishery, Horse Ranch.  
**Blessing:** Poseidon gives city food.



**Arbor of Athena**  
**Benefits:** a grove of olive trees; Stronger soldiers; protection from invaders.  
**Buildings Sanctified:** Olive Press, Carding Shed.  
**Blessing:** Athena provides olive oil and olives.



**Ares' Fortress**  
**Benefits:** Ares warriors; Dragon kills invader, wolf and predator boar.  
**Buildings Sanctified:** None.  
**Blessing:** Ares accompanies city's soldiers in battles abroad.



**Hermes' Refuge**  
**Benefits:** deliverymen, trade ships and caravans move faster; trade partners visit more frequently.  
**Buildings Sanctified:** None.  
**Blessing:** Hermes fulfills outstanding request.



**Gates of Hades**  
**Benefits:** Cerberus defends city; deposits of silver ore.  
**Buildings Sanctified:** Tax Office, Mint, Foundry.  
**Blessing:** Hades donates money to city.



**Artemis' Menagerie**  
**Benefits:** Amazon soldiers; protection from predators.  
**Buildings Sanctified:** Hunters' Lodge.  
**Blessing:** Artemis gives city food.



**Forge of Hephaestus**  
**Benefits:** deposits of copper ore; no risk of fire.  
**Buildings Sanctified:** Sculpture Studio, Armory.  
**Blessing:** Talos appears to defend city.



**Grove of Dionysus**  
**Benefits:** a grove of grapevines; no unrest in city.  
**Buildings Sanctified:** Winery.  
**Blessing:** Satyrs give city wine.



**Make Request.** Click this button to request food, goods, defensive aid or an offensive strike from another city.



**Fulfill Request.** Click this button to dispatch requested goods or soldiers to another city.




**Give Gift.** Click this button to give a gift to another city. Cities appreciate most the goods that they need.




**Raid.** Click this button to raid another city for supplies.




**Attack.** Click this button to try to conquer another city.




**Your Parent City**




**A Colony**




**Potential Colony Site**




**A Greek City**




**A Persian City**




**A Centaur City**




**An Amazon City**




**A Trojan City**




**Ruins**




**An Enchanted Place**




**Your Current City**




**Your Other Cities**




**Your Ally**




**A Rebellious Subject**




**Military Strength**




**Economic Strength**




**Your Soldiers**




**Your Triremes**




**A Greek Army**




**A Persian Army**




**A Centaur Army**




**An Amazon Army**




**A Trojan Army**




**Enemy Warships**



**A Distant City**



**Land Trade Route**



**Sea Trade Route**

